Interactive full-motion video sequences on CD-ROM

For Windows® 3.1x and Macintosh®

Runs on Windows® 95

MODE™

An intriguing interactive drama on CD-ROM



Eclectic characters, intrigue, romance, danger and betrayal

Unlock the secrets of MODE™

COREL CD HOME

More than 90 minutes of full-motion video featuring 11 different personalities and a revolutionary Mood Bar™ that lets you change the action by modifying the emotional responses of each character.

COREL®

Once you're hooked on MODE,™ visit CLUB MODE™ on the World Wide Web at http://www.clubmode.co

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A MESSAGE FROM COREL

Welcome to the Corel CD HOME series. This CD-ROM is just one of the many titles available in this series. The Corel CD HOME series includes titles in the categories of education, reference, personal productivity, games and children's entertainment. Both children and adults will find the Corel CD HOME titles enjoyable and informative additions to their collection of home computing applications.

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About MODE™

Anarchist, artist, madman and genius Vito Brevis is the host and creator of the MODE Event, an exclusive fashion and art party being held on the top floor of an elegant downtown hotel. You crash the party and meet the host, his friends and a fascinating collection of beautiful, seductive and unusual people. Using the revolutionary Mood Bar™, you interact with these characters, establish relationships, influence their behavior and alter the course of the evening. You can unravel the mystery behind the event, pursue a romantic liaison or become embroiled in a crime. MODE has many facets, from the hypnotic interactive computer art of the mysterious MODE Machine terminals, to the remarkable ongoing performances of fashion, comedy and music on the main stage. Try to uncover MODE's many secrets, extraordinary technologies and alternate realities. If you wish to continue the action, you can become a member of ClubMODE™ (http://www.clubmode.com), the worldwide interactive drama now available on the Internet.

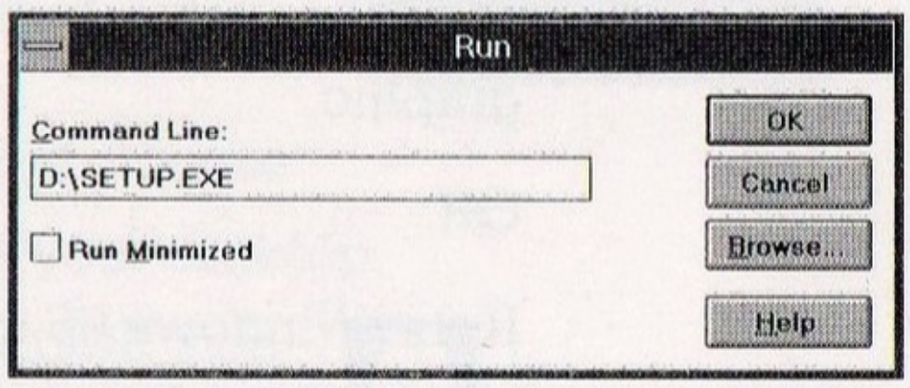
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Getting started on Windows® 3.1x

You must set up MODE on Windows 3.1x before using it for the first time.

To set up MODE on Windows 3.1x:

1. Insert the compact disc into your CD-ROM drive.
2. Choose the Run command from the File menu in the Program Manager.
3. In the Run dialog box, type "D:\SETUP.EXE", where D represents the drive letter of your CD-ROM drive. Then click the OK button.
   If you're not sure which drive letter your CD-ROM drive uses, open the File Manager and look for the CD-ROM drive icon:



4. Follow the instructions shown on your screen. A message is displayed when the setup is complete.

To run MODE on Windows 3.1x:

1. Insert the compact disc into your CD-ROM drive. You must keep the compact disc in your CD-ROM drive whenever you run MODE.
2. Double-click the MODE icon in the Corel CD HOME program group of the Program Manager.

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Getting started on Windows® 95

You must set up MODE on Windows 95 before using it for the first time.

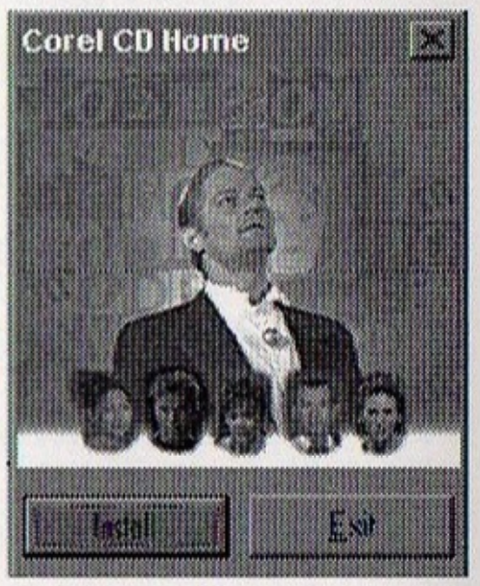
To set up MODE on Windows 95:

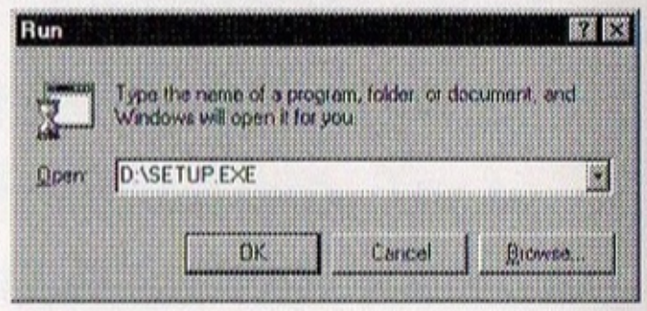
1. Insert the compact disc into your CD-ROM drive.
2. If the Windows 95 auto-run feature is enabled, click the Install button below the MODE auto-run graphic.

   OR

   If the Windows 95 auto-run feature is disabled, choose the Run command from the Start menu on your desktop. In the Run dialog box, type "D:\SETUP.EXE", where D represents the drive letter of your CD-ROM drive. Then click the OK button.

   If you're not sure which drive letter your CD-ROM drive uses, open Explorer and look for the CD-ROM drive icon: 
3. Follow the instructions shown on your screen. A message is displayed when the setup is complete.





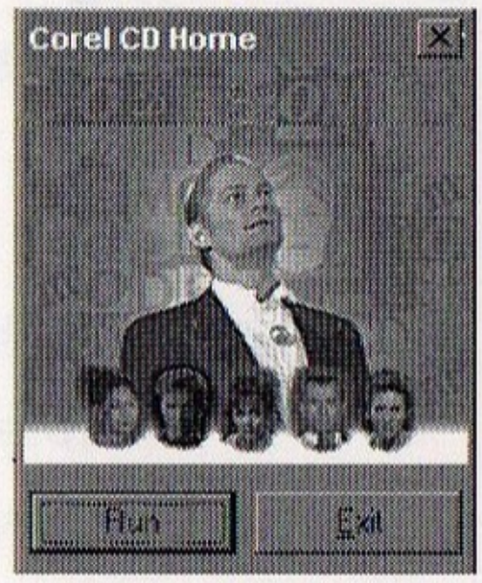
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To run MODE on Windows® 95:

1. Insert the compact disc into your CD-ROM drive. You must keep the compact disc in your CD-ROM drive whenever you run MODE.
2. If the Windows 95 auto-run feature is enabled, click the Run button below the MODE auto-run graphic.

   OR

   If the Windows 95 auto-run feature is disabled, choose the Programs option from the Start menu on your desktop. From the Corel CD HOME group, click the MODE icon:



Getting started on Macintosh®

You must set up MODE on the Macintosh before using it for the first time.

To set up MODE on the Macintosh:

1. Insert the compact disc into your CD-ROM drive.
2. Double-click the CD-ROM drive icon called MODE.
3. Double-click the Installer icon within the MODE window.
4. Follow the instructions shown on your screen. A message is displayed when the setup is complete.

To run MODE on the Macintosh:

1. Insert the compact disc into your CD-ROM drive. You must keep the compact disc in your CD-ROM drive whenever you run MODE.
2. Double-click the Corel CD HOME folder on your hard drive. Then double-click the MODE icon within the MODE folder.

Once MODE has started, an elevator takes you to the top floor of your hotel. This is where the MODE Event takes place.

Your experience at the MODE Event, and therefore the outcome, is left completely up to you. Based on your interaction with the various MODE characters, you can have an entirely different experience each time you play.

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Navigating within the MODE Event

To navigate within the MODE Event, you must pay careful attention to your cursor as you move it around the screen.

When the cursor turns to GO , click the mouse button if you would like to move in the corresponding direction.

When the cursor turns to TALK , click the mouse button if you would like to speak to the corresponding MODE character.

When the cursor turns to EXIT , click the mouse button if you would like to exit the MODE Event.

The cursor may also turn into a pointing hand  . If this cursor appears, experiment to see what it can do.

Using the Mood Bar™



The heart of the interaction in MODE is the Mood Bar, the colored band that appears at the bottom of the screen after you've initiated a conversation with one of the characters.

Your input in each conversation is determined by where you click on the Mood Bar.

The red end of the bar represents a negative response or mood. i.e. If a character asks you a question, red means 'No' and if they make a general statement or observation, red means that you're expressing dislike, disagreement or distaste.

Similarly, the green end of the bar represents a positive response or mood. i.e. If a character asks you a question, green means 'Yes' and if they make a general statement or observation, green means that you're expressing support or agreement.

The colors between red and green represent a weighted combination of the two and, therefore, a more neutral reaction such as 'Maybe', unconcern or lack of opinion.

The Mood Bar's specific meaning changes from situation to situation and the various characters have different sensitivities to its color scheme. One situation may have many possible outcomes based on your Mood Bar decisions, while in another situation, a character may not be paying attention to you at all.

As in real life, you must feel out the people you meet to learn how to communicate with them in the best way. Experiment with the Mood Bar and try to use it in the way that you feel is best for each situation. Try different combinations of responses during each conversation to experience different outcomes.

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Using a Dome Pin

Each invitation to the MODE Event included a Dome Pin and specific instructions that the pin must be worn at all times while in the event or the party-goer will be ejected. Since you're crashing the party, you start out without a pin and, therefore, run the risk of ejection at any time. It's possible, if luck is with you, for you to experience the MODE Event without obtaining a pin. Besides running the risk of ejection, however, there are certain experiences and interactions that are impossible without a Dome Pin. It's in your best interest, therefore, to try to find one.

If you acquire a Dome Pin, you may discover it has more than a decorative function. When the Dome Pin can be used, it appears at the bottom right of the MODE screen. To use the pin, click it and then click one of the MODE characters. Remember, the other guests can use their Dome Pins on you. The effect it has when they use it on you depends on your relationship with them and on the situation.

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Using the MODE Machine

For your general amusement, Vito Brevis has included a number of computer terminals around the party site that display an interactive art device known as the MODE Machine. To view the MODE Machine, click one of these kiosks. Once the MODE Machine is displayed on your screen, experiment by clicking the various objects that you see. Click the MODE Bar at the bottom of the MODE Machine to move from section to section within the art device. Changing the spelling on the MODE Bar may also create some surprises. Other possible influences of the MODE Machine on your experience at the event await your discovery through interaction with the MODE characters. See what you can uncover!



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Using the MODE menu bar

To access the MODE menu bar, click the  at the bottom left of the MODE screen. From the MODE menu bar, you can choose Cast, Options or Help.

Cast

Click  to display photographs of the entire cast of the MODE Event. For a brief biography of any of the characters, click the corresponding photograph. Click the photograph again to return to the Cast screen. To return to the MODE Event from the Cast screen, click the  .

Options

Click  to display the MODE Options screen. From the Options screen, you can save your current game, load a previously saved game, start a new game or quit MODE. To return to the MODE Event from the Options screen, click the  .

Help

Click  for help regarding the features of MODE. Move the cursor around the screen and click any of the various objects including the Mood Bar  at the bottom. To return to the MODE Event from the Help screen, click the  .

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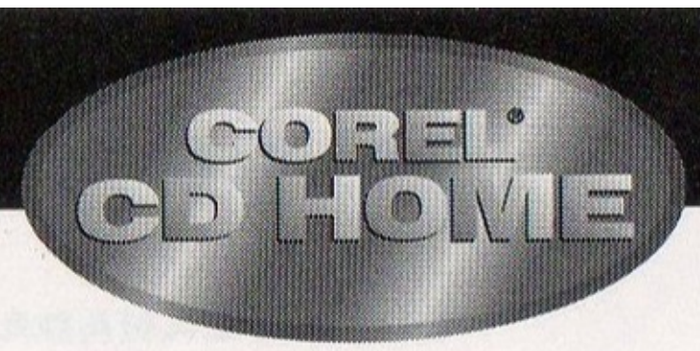
Exiting

To exit MODE at any time, find and click the elevator doors through which you arrived at the MODE Event, press the Esc key on your keyboard, or choose Quit from the MODE Options screen.

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